# **Predictive Coding**

- Prediction
- Prediction in Images
- Principle of Differential Pulse Code Modulation (DPCM)
- DPCM and entropy-constrained scalar quantization
- DPCM and transmission errors
- Adaptive intra-interframe DPCM
- Conditional Replenishment

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Predictive Coding - 1

#### **Prediction**

 $\label{lem:prediction} \textit{Prediction is difficult} - \textit{especially for the future}.$ 

Mark Twain

- Prediction: Statistical estimation procedure where future random variables are estimated/predicted from past and present observable random variables.
- Prediction from previous samples:  $\hat{S}_0 = f(S_1, S_2, ..., S_N) = f(\mathbf{S})$
- Optimization criterion

$$E\{(S_0 - \hat{S}_0)^2\} = E\{[S_0 - f(S_1, S_2, ..., S_N)]^2\} \rightarrow \min$$

Optimum predictor:

$$\hat{S}_0 = E\{S_0 \mid (S_1, S_2, ..., S_N)\}$$

#### Structure

- The optimum predictor  $\hat{S}_0 = E\{S_0 \mid (S_1, S_2, ..., S_N)\}$  can be stored in a table (Pixels: 8 bit  $\rightarrow$  size  $2^{8N}$ )
- Optimal linear prediction (zero mean, Gaussian RVs)

$$\hat{S}_0 = a_1 S_1 + a_2 S_2 + \ldots + a_N S_N = \mathbf{a}^t \mathbf{S}$$

Optimization criterion

$$E\{(S_0 - \hat{S}_0)^2\} = E\{(S_0 - \mathbf{a}^t \mathbf{S})^2\}$$

Optimum linear predictor is solution of

$$\mathbf{a}^t \mathbf{R}_S = E\{S_0 \mathbf{S}^t\}$$

■ In case  $\mathbf{R}_{S}$ = $E\{\mathbf{SS}^t\}$  is invertible

$$\mathbf{a} = \mathbf{R}_S^{-1} E\{S_0 \mathbf{S}\}$$

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#### Prediction in Images: Intra-frame Prediction

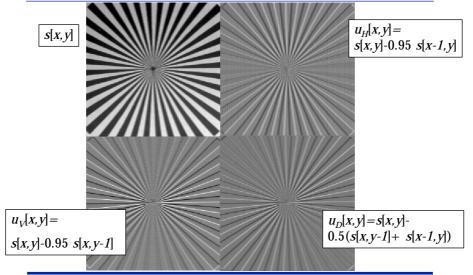
- Past and present observable random variables are prior scanned pixels within that image
- When scanning from upper left corner to lower right corner:

B C D
A X

- 1-D Horizontal prediction: A only
- 1-D Vertical prediction: C only
- Improvements for 2-D approaches (requires line store)

$$\hat{s}(x,y) = \sum_{\substack{p=-P_1\\(p,q)\neq(0,0)}}^{P_2} \sum_{q=0}^{Q} a(p,q) \cdot s(x-p,y-q)$$

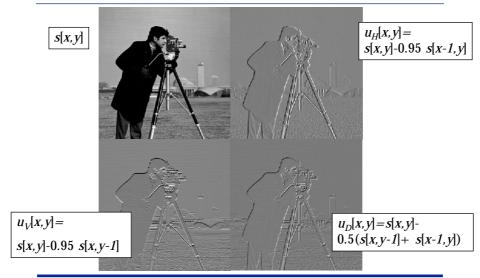
# Prediction Example: Test Pattern



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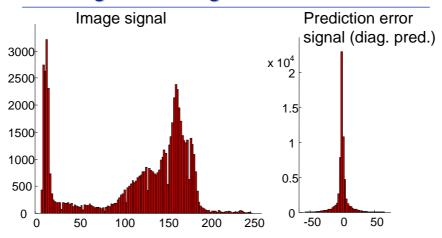
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# Prediction Example: Cameraman



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# Change of Histograms: Cameraman



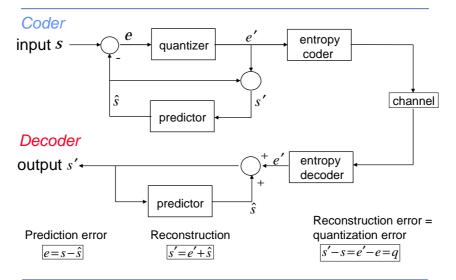
Can we use prediction for compression?

Yes, if we reproduce the prediction signal at the decoder

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# **Differential Pulse Code Modulation**



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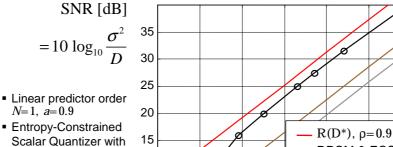
#### **DPCM** and Quantization

- Prediction is based on quantized samples
- Stability problems for large quantization errors
- Prediction shapes error signal (typical pdfs: Laplacian, generalized Gaussian)
- Simple and efficient: combine with entropyconstrained scalar quantization
- Higher gains: Combine with block entropy coding
- Use a switched predictor
  - Forward adaptation (side information)
  - Backward adaptation (error resilience, accuracy)
- DPCM can also be conducted for vectors
  - Predict vectors (with side information)
  - Quantize prediction error vectors

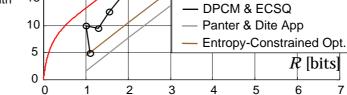
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#### Comparison for Gauss-Markov Source: r=0.9



Huffman VLC
Iterative design algorithm applied



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#### **DPCM** with Entropy-Constrained Scalar Quantization

Example: Lena, 8 b/p



K=511, H=4.79 b/p K=15, H=1.98 b/p K=3, H=0.88 b/p K...number of reconstruction levels, <math>H...entropy

from: Ohm

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# Transmission Errors in a DPCM System

- For a linear DPCM decoder, the transmission error response is superimposed to the reconstructed signal S'
- For a stable DPCM decoder, the transmission error response decays
- Finite word-length effects in the decoder can lead to residual errors that do not decay (e.g., limit cycles)

from: Girod

## Transmission Errors in a DPCM System II

Example: Lena, 3 b/p (fixed code word length)



Error rate  $p=10^{-3}$ . 1D pred., hor.  $a_{H}=0.95$ 

1D pred., ver.  $a_V = 0.95$ 

2D pred.\*, $a_{H} = a_{V} = 0.5$ 

from: Ohm

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# Inter-frame Coding of Video Signals

- Inter-frame coding exploits:
  - Similarity of temporally successive pictures
  - Temporal properties of human vision
- Important inter-frame coding methods:
  - Adaptive intra/inter-frame coding
  - Conditional replenishment
  - Motion-compensating prediction (in Hybrid Video Coding)
  - Motion-compensating interpolation

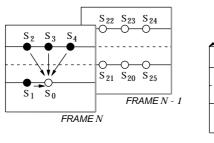
from: Giroo

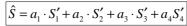
## Principle of Adaptive Intra/Inter-Frame DPCM

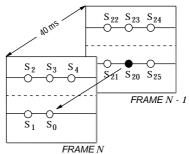
Predictor is switched between two states: for moving or changed areas.

Intra-frame prediction for moving or changed areas.

Inter-frame prediction (previous frame prediction) for still areas of the picture.





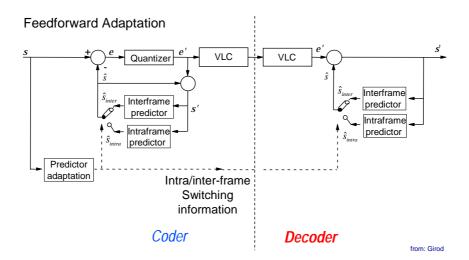


$$\hat{S}_{inter} = S^{\, \prime}_{\,\, 20} \quad$$
 from: Girod

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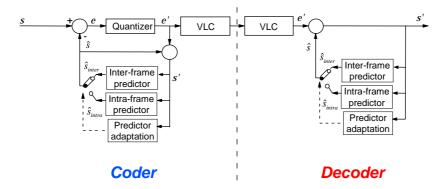
## Intra/Inter-Frame DPCM: Adaptation Strategies, I



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## Intra/Inter-Frame DPCM: Adaptation Strategies, II

#### Feedback Adaptation

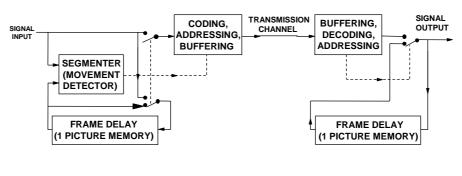


from: Girod

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# Principle of a Conditional Replenishment Coder



Coder

Decoder

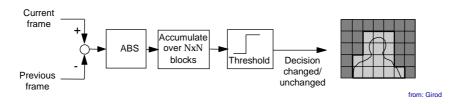
- Still areas: repeat from frame store
- Moving areas: transmit address and waveform

from: Girod

# **Change Detection**

# Example of a pel-oriented change detector frame Average of 3x3 window Average of 3x3 window Threshold points or pairs of points or pairs of points or pairs of unchanged/ Previous

#### Example of a block-oriented change detector

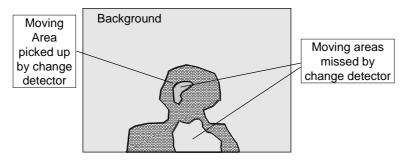


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# The "Dirty Window" Effect

Conditional replenishment scheme with change detection threshold set too high leads to the subjective impression of looking through a dirty window.



from: Girod

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# **Summary**

- Prediction: Estimation of random variable from past or present observable random variables
- Optimal prediction
- Optimal linear prediction
- Prediction in images: 1-D vs. 2-D prediction
- DPCM: Prediction from previously coded/transmitted samples (known at coder and decoder)
- DPCM and quantization
- DPCM and transmission errors
- Adaptive Intra/Inter-frame DPCM: forward adaptation vs. backward adaptation
- Conditional Replenishment: Only changed areas of image are transmitted

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